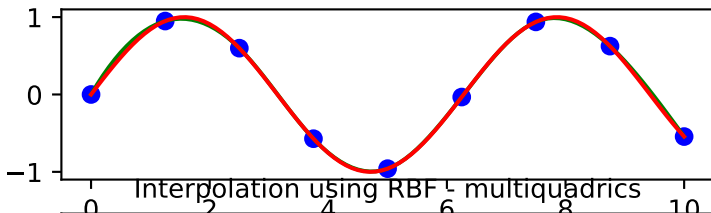


Interpolation using univariate spline



Interpolation using RBF + multiquadrics

